### Features of DNP3 Software Libraries

**What is Distributed Network Protocol?**

DNP3 is a standards based communications protocol initially designed for the electric utility industry. Due to its robustness, flexibility, and interoperability, it is now also being used in water, waste water, traffic management, oil and gas, industrial, and other applications. It is an open protocol that was developed to establish interoperability between RTUs, IEDs (Intelligent Electronic Devices) and master stations. DNP3 has been adopted by the Substation Committee of the IEEE Power Society (1379-2000) as a recommended practice for RTU-IED communication.

**What are Triangle MicroWorks, Inc. Software Libraries?**

Triangle MicroWorks’ Software Libraries provide a cost-effective means of supporting industry-standard protocols in your device. Incorporating our royalty-free Software Libraries in your products will shorten development time, freeing internal resources to work on company proprietary aspects of your products.


#### Features of Our DNP3 ANSI-Standard C Source Code Libraries

- Written in ANSI-Standard C Source Code, under a strict corporate coding standard.
- Designed to be processor and operating system independent, using any ANSI-Standard C compiler.
- Simple configuration for big-endian or little-endian byte order.
- Can be used with or without a Real Time Operating System (RTOS).
- Database interface supports any database, ranging from direct I/O input with no storage to complex, relational databases.
- Includes sample applications and source code for Low-Level Target Interface for Linux, Windows CE, and Windows (see Design Details for Implementation).
- Typical product integration times are less than three weeks.
- Easy installation through “Triangle” Source Code Library to Target Application interface (see Design Details for Implementation).

#### Features of Our .NET Protocol Components

- Based on Triangle MicroWorks, Inc. industry-proven Source Code Library design.
- Supports all .NET Languages (C#, J#, Managed C++, VB .NET, etc.) and tools.
- Compatible with .NET 2.0 Framework.
- Integrates with Visual Studio Help.
- Available as single-use, redistributable, or redistributable with source code.
- Source code version includes corresponding ANSI-Standard C Source Code Library.
- Includes built-in simple database with save/restore capabilities; also supports user-defined database.
- Ideal for quick development of products and tools requiring DNP3 support.
- Scalable for large implementations.
- Typical product integration time of less than one week.

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Features Common to All of Our DNP3 Software Libraries

- Conforms to DNP3 Level 4+ Subset Definitions requirements.
- Supports any physical communication network including RS 232/485 and TCP/IP.
- Can be used in event-driven or non-event-driven environments.
- Supports binary (input and output), analog (input, deadbands, and output), counter (running and frozen),
time objects, virtual terminal, data sets, and internal indications.
- Supports File Transfer objects for transferring large data blocks (e.g., configuration or oscillographic
(ComTRADE) data).
- Supports Unsolicited Responses and/or polled Report-By-Exception (RBE) for change event objects.
- Supports function codes for confirm, read, write, select, operate, direct operate, freeze, freeze and clear,
cold/warm restart, assign class, enable/disable unsolicited response, and delay measurement.
- Supports qualifier codes for start-stop range (0x00, 0x01), all points (0x06), limited quantity
(0x07, 0x08), indexed (0x17, 0x28), and free format (0x1B).
- Supports DNP3 Security.
- Extensive, built-in (but removable) diagnostics including a protocol analyzer used to visually decipher
protocol messages. The diagnostic and analyzer strings can be directed to any target system display device,
even a serial port or RAM buffer.
- Large response messages can consist of multiple data link frames and multiple application layer fragments.
- Provides support for statistics of communication protocol errors such as bad CRC, invalid synchronization byte,
and incorrect frame sequence number to help identify faulty communication lines.
- No royalty fees per unit sold.

DNP3 Outstation Software Library Features

- Database manager maps randomly organized Target Application data points (binaries, controls, integers,
floats, etc.) into sequential points within DNP3 object groups.
- Example Database Interface implementations are provided for testing, illustration, and as templates to be used
for developing final Database Interface.
- Report-by-Exception data can be automatically generated by configurable scans of Target Application data.
- Supports Virtual Terminal objects for embedding other protocols.

DNP3 Master Software Library Features

- An unlimited number of remote devices can be configured on an unlimited number of communication ports,
and new remote devices can be added at runtime.
- Multiple devices can be assigned to the same communication port to support multiple network communication
topologies.
- Database manager maps received DNP3 data objects into Target Application data points (binaries, controls,
integers, floats, etc.).
Efficient Installation, Testing, and Verification

Design Objective:
Our primary design objective is to provide our customers with an ANSI Standard C Source Code Library (SCL) with a Target Application (TA) Interface that can be implemented in less than three man weeks. To accomplish this, our design divides the interface into “entry-points” from TA-to-SCL, and “calls” back into the TA from the SCL.

The “Triangle” Approach to Interfacing between the SCL and TA:
The interface between the SCL and TA can be viewed as a three-sided, or “triangle” interface. Two sides represent calls back into the TA from the SCL Interface. Each of these sides is organized into individual, well-documented modules or header files. These files are the only recommended customer-editable (or platform-specific) files. All other files are protocol-specific and should not need to be modified by the customer.

The three sides of the interface are shown in the diagram below:
1) **TA-to-SCL Entry Points**: The entry points are limited to a few SCL initialization functions and a single process function; the process function can be called regularly as part of a Target Application main loop, or as an event-driven task in a real-time operating system environment. Master Source Code Libraries also provide C function calls to build and send request messages to remote Slave devices.
2) **Low-Level Target Interface**: Provides access to hardware components such as communication channels, timers, and clocks.
3) **Database Interface**: Provides customized fit to TA data, and allows extraction and insertion of individual database profiles, including any of our included simulated database profiles used for testing.

**Example flow diagram for an installation of the DNP3 Slave Source Code Library**

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Typical Installation Sequence for All Source Code Libraries

We strongly recommend that before you develop any communications protocol, whether or not you use our Libraries, you should create a Configuration/Interoperability (C/I) Guide that conforms to standard “device profile” documents for each protocol. The C/I Guide specifies how to configure the protocol operation of the device; for interoperability, it specifies the objects, variations, and protocol functions that will be implemented. Our Source Code Libraries come with C/I Guide templates, with much of the information already filled in.

After completing the C/I Guide, a typical sequence to install one of our Source Code Libraries is:

1) **Edit low-level target interface** file to attach serial port receive and transmit functions, add access to a free-running millisecond timer/counter, and to configure byte-order (most or least significant first).
2) **Add TA-to-SCL entry point functions** in Target Application software (as in the DNP3 example above).
3) **Conduct initial testing**, which verifies operation of the Source Code Library on the target hardware. Initial testing consists of comparing results of requests and polls with known values from either a simulated database (for Slave Libraries), or from a known slave device (for Master Libraries). Slave Libraries include simulated database profiles with pre-set initial values of database objects; no modification of the database interface is necessary for initial testing.
4) **Attach SCL-to-TA calls to your database design** by simple replacement of simulated database calls.
5) For Slave Libraries, **install report-by-exception processing** by adding access to a date/time clock, and configuring scan periods and event buffer sizes.
6) For Master Libraries, **install Target Application request messaging** by adding calls to build request message entry points from Target Application software.
7) **Make final adjustments of the configuration interface** to ensure that all user settable configuration parameters are mapped to SCL configuration structures.
8) **Conduct final testing**.

Testing and Diagnostics

For testing Source Code Library installations, we provide the following tools:

- **A built-in protocol analyzer** allows you to visually decipher protocol messages to or from both Master and Slave devices.

<table>
<thead>
<tr>
<th>Sample Protocol Analyzer display</th>
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<tbody>
<tr>
<td>15:28:37.506: ...&gt; slave</td>
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- **Triangle MicroWorks** also offers a Communication Protocol Test Harness to facilitate version release testing of your Source Code Library implementation. The Test Harness acts as a simple Master or Slave device and can also be programmed with automated test sequence scripts. Conformance Test Scripts are also available to perform the conformance test procedures published by the technical committees of each protocol. Please contact us for more information on this product or download a full 21-day evaluation from our website at http://www.TriangleMicroWorks.com/downloads.htm.

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